

1.6.3 Version History Issues resolved & improvements

December 2012
Steinberg Media Technologies GmbH





Table of contents

About	3
HALion Sonic SE 1.6.3	4
Issues resolved	4
HALion Sonic SE 1.6.2	5
Issues resolved	5
HALion Sonic SE 1.6	6
Improvements	6
legues resolved	7



Credit notice:

Steinberg, HALion Sonic, ASIO and VST are registered trademarks of Steinberg Media Technologies GmbH. VST Sound is a trademark of Steinberg Media Technologies GmbH. Windows is a registered trademark of Microsoft Corporation in the United States and other countries. Macintosh, Mac and Mac OS are trademarks of Apple Inc., registered in the U.S. and other countries. All other product and company names are ™ and ® of their respective holders. All rights reserved. All specifications are subject to change without notice. Made in Germany. © 2012 Steinberg Media Technologies GmbH.



About

About this document

Congratulations and thank you for using HALion Sonic SE!

This document lists all update changes, fixes and improvements as well as known issues and solutions for HALion Sonic SE.

We wish you creativity and success using HALion Sonic SE! Your Steinberg team



HALion Sonic SE 1.6.3

Issues resolved

The following table lists all issues that have been resolved and the improvements in this version.

ID#	Issue
4711	MediaBay: Resolves issues with the preset management of HALion powered instruments in Cubase 5.x and Cubase 6.0.x.





HALion Sonic SE 1.6.2

Issues resolved

The following table lists all issues that have been resolved and the improvements in this version.

ID#	Issue
4516	MIDI: "Key Off" sounds are now affected by expression controller (CC11).
4492	MIDI: Noteoffs from one program do not end notes in other slots working on the same MIDI channel anymore.
4397	MIDI: Selecting RPN "Null" does not reset the controller anymore.



HALion Sonic SE 1.6

Improvements

Multi-core support

This update introduces true multi-core support. A single HALion Sonic instance can now access all CPU cores and make perfect use of the power available inside your computer.

A new preference on the options page allows you to choose how many cores can be employed by HALion Sonic. This is helpful to control the performance available to HALion Sonic SE in order to properly share cores with other applications, such as Cubase and Nuendo.

Miscellaneous improvements

- Slot numbers are now available for automation channels.
- A new key command window has been added.
- Morph Filter audio effect has been added.



Issues resolved

The following table lists all issues that have been resolved and the improvements in this version.

ID#	Issue
4247	MIDI: NoteOff timing has been improved with larger buffer sizes.
4245	MIDI: Velo 0 is now interpreted as NoteOff.
4187	MIDI: An issue has been resolved where sometimes not all necessary notes got triggered after starting a MIDI file.
4216	GUI: Drawing errors (gray areas) that appeared after loading programs no longer occur.
4168	Slot rack: An issue has been resolved where the slot rack was empty the next time the previously saved project was loaded.
4156	Pitch-bend wheel: An issue has been resolved where the pitch-bend wheel was not in middle position after loading a preset (Windows 32-bit only).
4129	Trigger pads: An issue has been resolved where NoteOff signals were missing due to retriggered events.
4128	Quick Controls: An issue has been resolved that appeared on moving the first Quick Control while playing the "Hihat Select" program.
4090	Quick Controls: Now Quick Control names directly show up after loading in the Inspector in Cubase.
2993	FlexPhraser: An issue has been resolved that appeared when a phrase was changed during playback to an arp sequence.