

**Cubase Elements 7**

**Cubase AI 7**

**Cubase LE 7**

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**Version history**

**Known issues & solutions**

January 2014

Steinberg Media Technologies GmbH

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## About

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### **Congratulations and thank you for using Cubase!**

This document lists all update changes, fixes and improvements as well as known issues and solutions for the Cubase 7 product family.

Please note that the known issues and solutions section contains issues that might concern specific Cubase versions only. Please make sure to read through this section before contacting Steinberg support.

Enjoy using Cubase!

Your Steinberg team

## Cubase Elements / AI / LE 7.0.7

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January 2014

This version contains all improvements from previous maintenance releases as well as the following improvements and issue resolutions.

### Issues resolved

The following table lists all issues that have been resolved in this version.

ID #	Issue
R-11459	<b>GLOBAL:</b> When opening a file selector dialog the mouse wheel always works as expected.
R-11445	<b>GLOBAL:</b> Switching the ASIO driver no longer leads to unexpected behavior.
R-11786	<b>GLOBAL (OS X 10.9):</b> All non-modal windows are displayed correctly.
R-11524	<b>PROJECT:</b> Projects created in Cubase 7.5.x that use the new TrackVersions feature are fully compatible with 7.0.7..
R-11454	<b>PROJECT:</b> When opening a project, locked tempo / signature tracks are now restored correctly.
R-11407	<b>PROJECT:</b> When using the Browse button in the Add Audio Track window, the Result (Previewer) part of the window is always displayed.
R-11452	<b>MIXCONSOLE:</b> The layout of MixConsole no longer misaligns when switching from a multi-display setup to a system with only one display.
R-11446	<b>MIXCONSOLE:</b> Setting the zone visibility of the input/output channels now works as expected.
R-11437	<b>MIXCONSOLE:</b> Hiding the EQ section in the Channel Settings window now works as expected.
R-11435	<b>MIXCONSOLE:</b> Using Control+Shift+arrows in MixConsole for changing levels now works as expected.
R-11434	<b>MIXCONSOLE:</b> The context menu on the channel strip module knobs and in
R-11438	the fader area of MixConsole now works as expected.
R-11413	<b>MIXCONSOLE:</b> Loading a second project with MixConsole opened in full-screen mode no longer renders the application unreliable.

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- R-10342 MIXCONSOLE:** When using knob mode for the EQ section in the Channel Settings windows, the phase reverse button is always visible.
- 
- R-11422 MIXCONSOLE:** Loading an FX chain preset no longer renders the application unreliable.
- 
- R-11404 MIXCONSOLE:** Changing channels with the cursor keys in the hardware rack of MixConsole no longer leads to an unresponsive state of the application.
- 
- R-11418 AUDIO:** Emptying trash in the Audio Pool now works without issues.
- 
- R-11430 MIDI:** Playing back a MIDI track containing lyrics events to an external MIDI device no longer leads to an unresponsive state of the application.
- 
- R-11443 MIDI:** Dragging an event up/down with the mouse in the Key Editor always leads to accurate audio preview.
- 
- R-11424 MIDI:** Resizing the controller lane in the Key Editor now works as expected.
- 
- R-11408 MIDI:** Import a MIDI file with the preference set to "Destination: Instrument Tracks" no longer leads to an unresponsive state of the application.
- 
- R-11402 SCORE:** Using the bottom scroll bar to navigate horizontally in the Score Editor no longer leads to an unresponsive state of the application.
- 
- R-11451 SCORE:** Printing to PDF from Score Editor and replacing an existing PDF file no longer lead to an unresponsive state of the application.
- 
- R-11400 SCORE:** Printing from the Score Editor in Cubase Artist / Elements / AI and LE now works as expected.
- 
- R-10705 HARDWARE:** When using an MR816 the hardware rack is always available from the drop down list.
- 
- R-11403 HARDWARE:** Changing the Digital I/O mode setting of MR 816 in the Control Panel or Audio Hardware Setup no longer renders the application unreliable.
-

## Cubase Elements / AI / LE 7.0.6

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### September 2013

This version contains all improvements from previous maintenance releases as well as the following improvements and issue resolutions.

### Improvements

This maintenance update introduces the following improvements:

#### **MixConsole**

##### **Visibility improvements**

MixConsole now features better overall visibility and resize and window restore behavior. Depending on the zoom level, the channel names are now displayed on two lines instead of one and the font is rescaled for better readability. Mono / stereo channel format now sports corresponding visual symbols. The Pre and Quick Control sections now feature consistent behavior of overlay controls.

##### **One-click plug-in access**

Plug-ins in MixConsole can now be opened with a single mouse click on their slot position.

##### **Improved audio stability**

To improve the overall audio stability under Windows, Cubase now ensures that the ASIO driver threads are using Windows MMCSS (Multimedia Class Scheduling Service).

##### **Improved UAD compatibility**

Cubase Elements / AU / LE 6.0.6 feature improved UAD compatibility, preventing “sample rate mismatch” issues.

## Issues resolved

The following table lists all issues that have been resolved in this version.

ID #	Issue
R-7381	<b>PROJECT:</b> Unfreezing a pasted Group Track now works as expected.
R-8669	<b>PROJECT (OS X 10.8 ONLY):</b> Opening a project from a location which uses Unicode characters in the file path now works as expected.
R-8954	<b>PROJECT (OS X ONLY):</b> The horizontal zoom direction in the Project window (CMD and mouse wheel) no longer switches depending on the "Natural scrolling" system setting and will always zoom-in like on PC.
R-5960	<b>MIXCONSOLE:</b> Unexpected resizing issues after changing the height of MixConsole no longer occur.
R-8427	<b>MIXCONSOLE:</b> The names of channels, insert plug-ins and channel strip modules are now displayed with the correct font size.
R-9171	<b>MIXCONSOLE:</b> After switching the EQ band type, the focus frames in the Channel Settings window now disappear as expected.
R-9329	<b>MIXCONSOLE:</b> The pre filter in the Channel Settings window now shows the on/off/bypass buttons.
R-8524	<b>MIXCONSOLE:</b> Insert preset names are updated correctly when the insert effect is changed.
R-9180	<b>MIXCONSOLE:</b> Track pictures on channels in MixConsole are now always centered properly.
R-8452	<b>MIXCONSOLE:</b> The Solo defeat tooltip now displays the correct modifier ("ALT+CTRL").
R-8611	<b>MIXCONSOLE:</b> Pressing a key on the computer keyboard does not interrupt writing automation.
R-7952	<b>MIXCONSOLE:</b> Disabling a track no longer disconnects the side-chain inputs of the hosted plug-ins.
R-8973	<b>PLUG-INS:</b> Besides the channel strip modules, Cubase Elements 7 now shows the regular plug-in versions of Envelope Shaper, Gate, Maximizer and Vintage Compressor.
R-8149	<b>PLUG-INS:</b> Opening a project created in a previous Cubase version and using bridged VST 2 plug-ins now works without issues.
R-8823	<b>SCORE:</b> Printing a score under OS X now works as expected.

## Cubase Elements / AI / LE 7.0.5

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June 2013

This version contains all improvements from previous maintenance releases as well as the following improvements and issue resolutions.

### Improvements

This maintenance update introduces the following improvements:

#### **Channel configuration display**

The channel configuration (e.g. 2.0, 5.1 etc.) is now also displayed for Group and FX channels in the Project window. It can be configured in the Track Control Setup.

#### **Folder tracks color**

Folder Tracks now supports the "Colorize Track Controls" settings in the Preference menu.

#### **Improved track selection**

A new preference in the editing section named "Select Track on Background Click" has been added. It allows to select a track by clicking in the Project window workspace area.



## Issues resolved

The following table lists all issues that have been resolved in this version.

ID #	Issue
R-6192	<b>MIXCONSOLE:</b> Texts related to Insert slots no longer mask each other when hovering over the slots.
R-6621	<b>MIXCONSOLE:</b> The preset names of insert effects are now displayed correctly.
R-7574	<b>MIXCONSOLE:</b> When closing a folder in MixConsole, which contained a selected track, Track 01 is no longer accidentally selected.
R-7723	<b>MIXCONSOLE:</b> The channel width can no longer be smaller than the given minimal size.
R-7885	<b>MIXCONSOLE:</b> Channel strip module sections can now be expanded even if the respective tracks are frozen.
R-7933	<b>MIXCONSOLE:</b> When resizing MixConsole, pictures and notes will remain visible.
R-8051	<b>MIXCONSOLE:</b> Entering channel numbers now works as expected.
R-8147	<b>MIXCONSOLE:</b> The word-reduction algorithm now displays readable characters at the end of the track name field at all times.
R-8171	<b>MIXCONSOLE:</b> All functions of the channel strip's context menu now work correctly.
R-8102	<b>PLUG-INS:</b> The width parameter of the Phaser plug-in now works correctly.
R-8104	<b>PLUG-INS:</b> VST Amp Rack tuner now works more precisely.
R-5375	<b>PROJECT:</b> Another possible issue when closing the application has been resolved.
R-7923	<b>PROJECT:</b> Global bypass now works correctly.
R-8054	<b>MIDI:</b> Using pedal sustain (down) and playing the first note on no longer causes hanging notes.
R-6731	<b>REMOTE:</b> On EuCon and WK-Audio remote control surfaces, fade in and fade out now work correctly in Edit Mode.
R-8152	<b>KEY COMMANDS:</b> The color tool can now be accessed via key commands.

**R-7738 KEY COMMAND:** Routing of multiple tracks now works correctly with SHIFT + command.

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## Cubase Elements 7.0.4

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**May 2013**

Initial release.

To get an overview of the new features Cubase 7 has to offer, please take a look here:

[www.steinberg.net/cubase7](http://www.steinberg.net/cubase7)



## Known issues and solutions

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### Audio

#### **Bounce selection and musical mode – SQ-3830**

When you have bounced from range selection, the resulting audio files may run out of sync when enabling musical mode. This is caused by wrong snap point position. Move snap point of all resulting audio files to event start, then enable Musical Mode.

#### **AudioWarp audible artifacts – SQ-3971**

Toggling Cycle on/off shortly before reaching the right locator may produce an audible artifact when using one of the élastique Pro AudioWarp presets. There is currently no workaround except to avoid this or using the Standard algorithms for warping.

#### **Freeze: Frozen files are excluded from sample rate conversion – SQ-18473**

Frozen files are excluded from sample rate conversion when changing project sample rate. Unfreeze before changing the project sample rate.

### MIDI

#### **Chord Track – R-6284**

Please note that if tracks are following the Chord Track in voicing mode the pitches of notes cannot be changed manually. Therefore if you change the pitch of a note in the Key Editor, it will immediately snap back to its position according to the voicing. In the VariAudio editor, you can move the pitches on your own but such changes are reverted when other edits are applied.

## Plug-ins

### **Old VST plug-ins – R-2304**

Outdated VST plug-ins may render the application unresponsive. Please use only VST plug-ins built with VST SDK 2.4 or higher.

### **Using PowerPC plug-ins on OS X 10.7 / 10.8 systems**

Please note that since the release of OS X 10.7 Apple does not provide the OS component “Rosetta”. Therefore PowerPC plug-ins can no longer be used in Cubase. More details can be found at:

[https://www.steinberg.net/en/support/knowledgebase\\_new/show\\_details/kb\\_show/mac-os-x-snow-leopard-some-older-plug-ins-are-missing](https://www.steinberg.net/en/support/knowledgebase_new/show_details/kb_show/mac-os-x-snow-leopard-some-older-plug-ins-are-missing)

### **Plug-ins: iLok-protected plug-ins with an invalid license – SQ-238**

iLok-protected plug-ins with an invalid license may render the application unstable. Make sure to have valid licenses on your iLok key for these products.

### **Plug-ins: The Roomworks plug-in may become unresponsive – SQ-14840**

The Roomworks plug-in may become unresponsive if extreme parameter values are set. Avoid using min. / max. parameter values for Reverb Time or Room Size.

### **Plug-ins: VST instruments may not produce any sound – RIO-6054**

Few VST instruments (e.g. from Native Instruments) may not produce any sound if used with Hermode Tuning (HMT) because HMT uses MicroTuning information for VST 2 plug-ins. Some instruments do not work if MicroTuning is applied to them. Please contact the manufacturer for an update for the affected plug-ins.

## Other

### **MediaBay: OS user account name consisting only of capital letters – SQ-16728**

An OS user account name consisting only of capital letters may lead to issues such as being unable to create Track Presets. To avoid potential MediaBay problems, please do not use OS user account names consisting only of capital letters.

### **SMTG hardware related issues**

Please make sure to install the latest available driver for your Steinberg hardware to ensure full compatibility with Cubase 7.