Cubase 7.5
Cubase Artist 7.5
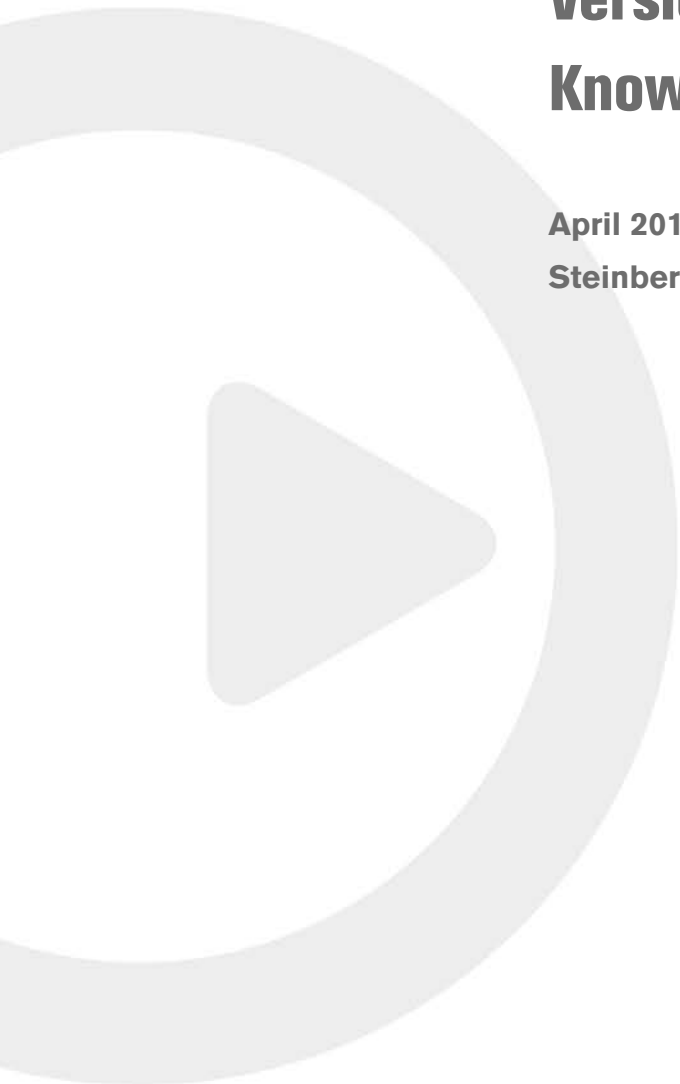
Version history
Known issues & solutions

April 2014
Steinberg Media Technologies GmbH

steinberg
Creativity First

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About

Congratulations and thank you for using Cubase!

This document lists all update changes and improvements as well as known issues and solutions for Cubase 7.5 and Cubase Artist 7.5.

Please note that the known issues and solutions section contains issues that might concern specific Cubase versions only. Please make sure to read through this section before contacting Steinberg support.

Enjoy using Cubase!

Your Steinberg team

Cubase 7.5.20

April 2014

This version contains all improvements from previous maintenance releases as well as the following improvements and issue resolutions.

Improvements

This maintenance update introduces the following improvements:

New Preference: Record-Enable allows MIDI Thru

This new preference can be found in Preferences > Record > MIDI and is enabled by default. Disabling it gives you the option to monitor MIDI tracks just like audio tracks: Record-enabled MIDI/instrument tracks "thru" MIDI data only if the Monitor button is enabled.

This helps eliminating doubled notes with record-enabled MIDI tracks. This preference should be disabled when recording MIDI data (e.g. with a MIDI drum set) on a track which should be played back with a VST instrument but is monitored via external MIDI sound generator while recording.

Please be aware that this preference is described incorrectly in the current "New Feature" PDF as "Deactivate MIDI Thru for Record Enable" and will be corrected as soon as possible.

TrackVersions: Delete Inactive TrackVersions

There are two new commands in the TrackVersions menu to clean up a project of inactive TrackVersions. They remove all TrackVersions, which are not active or not in use in the current project. The "Delete inactive versions of selected tracks" command deletes TrackVersions of all selected tracks, while "Delete inactive versions of all tracks" deletes TrackVersions from the whole project without the need to select tracks first.

Control Room Improvements

Monitor states are now saved and recalled per project instead of being stored globally.

A new preference controls the Talkback behavior in Playback/Record mode (Preferences > VST > ControlRoom > "Auto Disable Talkback Mode").

Graphical layout and various elements have been re-structured for better accessibility, and the main Control Room section can now be displayed together with the metering section.

Control Room and Headphone volume now feature bigger knobs.

A CTRL/CMD click on Control Room Level sets it to the Reference Level (instead of 0 dB).

Channel/track visibility: Key command for "Update configurations"

A key command is now assignable to "Update visibility configuration" in the key command window under Channel/Track Visibility.

Steinberg Hub: Remove recent projects from list

In the Recent tab of the Steinberg Hub's Project Assistant, opening the context menu of an entry now offers a "Remove from list" function.

Project window toolbar: Additional buttons

A global "Listen" and "Suspend Automation" on/off button has been added as well as a "Automation Follow Events" on/off button.

New Preference: Colorize folder track controls only

This new preference in Event Display > Tracks restricts the colorize track control settings to folder tracks only instead of being effective for all track types.

Issues resolved

The following table lists all issues that have been resolved in this version.

ID #	Issue
R-12301	Project: An issue that interferes with the "Save" and "Close" behavior has been resolved.
R-11342	Project: Toggling between projects with a MIDI track located before an instrument track in the track list now works as expected.
R-11331	Project: Rack instruments behave now as expected when working with several projects at the same time.
R-11620	Project: Searching for hidden tracks using "Find tracks" now makes hidden instrument tracks visible.
R-11617	Project: Unmuting a folder track now unmutes all tracks inside the folder as expected.
R-11362	Project: The agent "Hide muted tracks" works now on muted instrument tracks.
R-7436	Project: The behavior of side scrolling with a Logitech mousewheel has been corrected.
R-11871	Project: "Import track archive" works now as expected.
R-11196	Project: The preset name of the Track Control Settings is now visible.
R-12207	Project: The navigation of the In-place Editor works now as expected.
R-11884	Project: "Punch in" works now as expected in Re-Record mode.
R-12296	Project: A problem involving the pre-/postroll time display in Japanese language has been resolved.
R-11307	Project: Gluing two MIDI parts no longer leads to unwanted transposition of certain notes.
R-11274	Project: Resizing parts in locked tracks is no longer possible.
R-11121	Project: A visual problem with frozen tracks has been resolved.
R-12023	Project: "Select Tracks with Same Version ID" no longer shows automation lanes of instrument tracks.
R-8958	Project: Locked tempo/signature tracks remain locked after re-opening a project.

R-11583	Project: The ¢ symbol of the time signature palette of the Score Editor creates now a 2/2 time signature.
R-11341	Audio: Automatic hitpoint detection now works reliable.
R-11777	Audio: Audiowarping in the Sample Editor now works as expected.
R-11603	Audio: A problem with the visibility of the grid in Audiowarp has been resolved.
R-12206	Audio: A rare problem in VariAudio that rendered the application unreliable has been resolved.
R-12393	Audio: When ASIO-Guard is enabled dropouts no longer occur.
R-11220	Audio: The "Replace by" offline processing function works now as expected.
R-8581	Audio: Exporting a stereo mixdown to a new project now inserts a stereo audio file on a stereo track.
R-12334	Audio: Closing the window after exporting MP3, FLAC, Ogg Vorbis no longer renders the application unreliable.
R-12106	Audio: Exporting a 5.1 surround audio mixdown with the option "Wave split file" no longer renders the application unreliable.
R-10343	Audio: A visibility problem of the "Resolve Missing Files" window has been corrected.
R-11362	Instrument tracks: The agent "Hide muted tracks" now works on muted instrument tracks.
R-11092	Instrument tracks: The name of the main output of an instrument is now shown correctly on audio returns.
R-11350	Instrument tracks: Unmuting folder tracks involving instrument tracks work now as expected.
R-11364	Instrument tracks: Muting instrument tracks and MIDI sub-tracks now works as expected.
R-11352	Instrument tracks: The "Mute" key command now works for instrument tracks in the Project window as expected.
R-11872	Instrument tracks: The preference "Select Track on Background Click" now works properly for audio return tracks.
R-11003	Instrument tracks: Copy-pasting MIDI data now works for instrument tracks on the Project page.

R-11625	Instrument tracks: Selecting all inputs in the VST Instrument Rack now selects the correct instrument track.
R-11371	Score: Print out now works as expected in Cubase Artist.
R-10583	Score: Activating the function "Animate Note Cursor" now works as expected.
R-11999	Score: Key commands for all symbol palettes are now available.
R-11044	Score: A problem with redundant and missing key commands has been resolved.
R-11790	Score: Zooming behavior of the zoom tool now works as expected.
R-11758	Score: Filter checkboxes now update as expected when key commands are used.
R-11748	Score: The box symbol in the replace mode is printed as expected.
R-11518	Chord Assistant: The state of the cadence mode is now recalled correctly.
R-11271	MixConsole: Clicking on the EQ bypass button while holding the Option/Alt keys now works as expected.
R-12196	MixConsole: Load/save EQ presets are available again in the Channel Settings window.
R-11146	MixConsole: The solo defeat function of instrument tracks now works as expected.
R-11255	MixConsole: A problem with the visibility syncing between MixConsole and Project window regarding instrument audio returns has been corrected.
R-11129	MixConsole: The function "Deactivate all mute states" now works as expected after selecting "Mute input" on virtual instruments.
R-11144	MixConsole: It is now possible to switch the visibility of collapsed folders that contain other folders inside the MixConsole.
R-11010	MixConsole: A rare graphical glitch on the horizontal scroll bar of the MixConsole has been corrected.
R-12362	MixConsole: Inputs and outputs can now be assigned using QuickLink on MIDI channels.
R-12189	MixConsole: A problem involving the visibility of the horizontal scroll bar in the MixConsole has been resolved.

R-11119	MixConsole: The preference "Select channels/track on solo" now works as expected when enabling the solo input of VST instruments.
R-11333	MixConsole: The solo button now works on external instruments as expected.
R-11109	Automation: The function "Activate/deactivate write (read) for all tracks" now affects the Quick Controls, too.
R-11100	Automation: Read mode is now enabled when pressing the write button.
R-11670	Automation: The command "Show used automation on a selected track" no longer opens the automation of the selected track's group channel.
R-11841 R-11840	Automation: "Delete automation of selected tracks" and "Delete all automation in project" are now available for audio returns of instrument tracks.
R-12201	Plug-in: The loading time of projects using HALion 5 has been improved.
R-11956	Plug-in: The Phaser plug-in works now as expected.
R-11111	Plug-in: An issue in VST Connect SE that may render the application unreliable under OS X 10.9 has been resolved.
R-11112	Plug-in: Saving the project under OS X while VST Connect SE is connected to VST Connect Performer now works properly.

Cubase 7.5.10

February 2014

This version contains all improvements from previous maintenance releases as well as the following improvements and issue resolutions.

Issues resolved

The following table lists all issues that have been resolved in this version.

ID #	Issue
R-11522	**GLOBAL:** The loading time of huge projects is no longer unexpectedly high
R-10696	**GLOBAL:** Switching between projects with different sample rates now works as expected.
R-11113	**GLOBAL:** Closing the record mode pop-up of the Transport Panel now behaves as expected.
R-10895	**AUDIO:** Emptying the trash on the Audio Pool no longer leads to an unresponsive state of the application.
R-11322	**AUDIO:** Inserting Hitpoints now works as expected.
R-11098	**MIDI:** Audio return channels of instrument tracks are now always displayed correctly.
R-11357	**MIDI:** Clicking on a MIDI region of an instrument track in an inactive project while holding the SHIFT key no longer leads to an unresponsive state of the application.
R-11544	**MIDI:** Reselecting a drum map in setup window no longer renders the application unreliable.
R-11351	**SCORE:** Scrolling in the Score Editor now works as expected.
R-11130	**MIXCONSOLE:** Switching between channel strip presets with different EQ positions no longer affects the bypass EQ state.
R-11363 R-9191	**MIXCONSOLE:** Switching from a multi-display to a single monitor setup no longer changes the MixConsole window configuration.
R-11295	**MIXCONSOLE:** When using a Steinberg UR series interface and displaying the hardware rack in MixConsole, scrolling and zooming now works as expected.

R-11591	**PLUG-IN:** The complete plug-in set is now working as expected in Cubase Artist 7.5.
R-11301	**REMOTE:** All functions of a Mackie Control Universal involving the SHIFT button now work as expected.
R-10977	**REMOTE:** Using the configurations 1-8 on a Mackie Control Universal now work as expected.
R-11089	**REMOTE:** When switching tracks during recording, the Quick Controls now behave as expected when using a Mackie Control Universal.

December 2013

Initial release.

To get an overview of the new features Cubase 7.5 and Cubase Artist 7.5 have to offer, please take a look here:

www.steinberg.net/cubase75

Known issues and solutions

Audio

SQ-3830: Bounce selection and musical mode

When you have bounced from range selection, the resulting audio files may run out of sync when enabling musical mode. This is caused by wrong snap point position. Move snap point of all resulting audio files to event start, then enable musical mode.

SQ-3971: AudioWarp audible artifacts

Toggling Cycle on/off shortly before reaching the right locator may produce an audible artifact when using one of the élastique Pro AudioWarp presets. There is currently no workaround except to avoid this or alternatively use the Standard algorithms for warping.

R-10966: VariAudio sounds different in C7.0.6 when loading a C7.5.x project

VariAudio in Cubase 7.5 uses an improved method to ensure seamless transitions between note segments in order to reduce audible artifacts. If you intend to load Cubase 7.5 projects back into Cubase 7.0.6, please note that the new segment transitions are not translated correctly. Though all your VariAudio edits are preserved and remain untouched (even when resaving in 7.0.6), the note segment transitions may look and sound abrupt and unnatural in Cubase 7.0.x.

SQ-15139: Export Multichannel interleaved files

Multichannel interleaved files are not compatible with certain third-party applications (for example, Dolby Tools). Use the option "Don't use extensible wave format" in the Audio Export Mixdown window.

SQ-1267: Export Windows Media Audio from 5.1 bus

Windows Media Audio export from 5.1 bus results in unexpected error. A Windows 7 update might fix this problem. Please contact Microsoft for further details.

SQ-5321: Importing Track Archives via network volumes issue

Importing Track Archives via network volumes may result in unresolved media files without notice. After import, open the Pool and find the media files by using "Find Missing Files…" from the context menu on the affected entries.

SQ-18473: Frozen files are excluded from sample rate conversion

Frozen files are excluded from sample rate conversion when changing project sample rate. Unfreeze before changing the project sample rate.

R-6341: No track preset support for input and output channels

Please note that saving and loading Track Presets is currently not supported on Input/Output channels.

R-6259: Bouncing a large élastique Pro audiowarped event leads to timing inconsistencies.

Bouncing audio files using élastique as AudioWarp mode (musical mode) may result in shifted timing in the audio event. Consider using the "Standard" modes as musical mode before bouncing, or offline processing the event with MPEX algorithms.

R-5150: Bouncing RF64 may fail under FAT32

Bouncing RF64 audio files may fail if the used file system doesn't support large file sizes (>4 GB) such as FAT32.

R-12344: Exporting audio of a Project containing LoopMash

Exporting audio of a Project containing LoopMash may render the application unusable. When using LoopMash please make sure to enable the "Real-Time Export" option in the Export Audio Mixdown window.

MIDI

R-10151: Score display issues with MusicXML files created by Finale

Importing a MusicXML file created by the Finale application may result in an unreadable score. To resolve these score notation display issues, please open the Score Editor and execute the "Auto Layout" function.

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Importing a MusicXML file created by the Finale application may result in an unreadable score. To resolve these score notation display issues, please open the Score Editor and execute the "Auto Layout" function.

Plug-ins

R-9921: Performance peaks with certain plug-ins under Windows

Using CPU intensive plug-ins (for example, VST Connect SE) may cause ASIO peaks if the Windows power scheme is set to "balanced" and ASIO-Guard is enabled. To avoid these peaks, please make sure to enable the "Steinberg Audio Power Scheme" under Devices > Devices setup > VST. For more information, refer to:

https://www.steinberg.net/en/support/knowledgebase_new/show_details/kb_show/optimizing-windows-for-daws.html

R-7573: Bridged VST plug-ins may freeze when displaying dialog on plug-in load

Using the 64-bit version of Cubase may lead to freezing 32-bit plug-ins on Cubase start-up, when the plug-in is trying to open a window while being scanned. Update such plug-ins to 64-bit versions or consider using the 32-bit version of Cubase.

R-11343 Groove Agent SE may appear in other Cubase products than Cubase 7.5

Groove Agent SE is intended to work with Cubase 7.5 and Cubase Artist 7.5. Make sure to have valid licenses for these products present. Dependent on the availability of product licenses, it may render other Cubase products unreliable in case no matching license is present.

R-10999 Macro Pages for the Cubase 7.5 Factory Content in HALion Sonic SE 2

Macro Pages for the Cubase 7.5 Factory Content in HALion Sonic SE 2 do not appear with its new design introduced with Cubase 7.5 (Windows only). This may happen when HALion-based product, such like HALion Sonic 2, HALion 5 etc. have been installed after HALion Sonic SE 2. To solve this issue, un-install HALion Sonic SE 2, then re-install it. For customers with a Cubase 7.5 DVD start the Installer via Start Center. From there, set "HALion Sonic 2 SE" to un-install and finish the Installer. Then start the Installer again to install HALion Sonic 2 SE. For customers using the downloaded HALion Sonic 2 SE installer, start it and use the same procedure as described above.

R-9921: Performance peaks with certain plug-ins under Windows

Using CPU intensive plug-ins (for example, VST Connect SE) may cause ASIO peaks if the Windows power scheme is set to "balanced" and ASIO-Guard is enabled. To avoid these peaks, please make sure to enable the "Steinberg Audio Power Scheme" under Devices > Devices setup > VST. For more information, refer to:

https://www.steinberg.net/en/support/knowledgebase_new/show_details/kb_show/optimizing-windows-for-daws.html

R-6929: Antares Autotune 7 may stop responding if used as offline process

Please contact the plug-in manufacturer for an update.

R-6640: Waves 9 r8 or lower incompatible with Cubase 7.5

Please make sure to use recent versions of the Waves plug-ins.

SQ-238: iLok-protected plug-ins with an invalid license

iLok-protected plug-ins with an invalid license may render the application unstable. Make sure to have valid licenses on your iLok key for these products.

R-6054: VSTi remains silent when HMT is enabled

Several VST instruments (e.g. from Native Instruments) may not produce any sound if used with Hermode Tuning (HMT) because they do not support the microtuning information for VST 2 plug-ins. Please contact the manufacturer for an update of affected products.

SQ-18606: Dragging audio data from a project into LoopMash

Dragging audio data from a project into LoopMash may result in wrong tempo detection, if tempo track data is involved. Cut the desired portion of the audio file and use "Bounce Selection". Then, drag the bounced version into LoopMash.

SQ-5308: Removing multiple outputs at once

Removing multiple outputs at once (e.g. by using "Deactivate All Outputs") from a VSTi on the VST Instrument Rack may result in a sluggish update on EuCon remote and Track List.

R-12201: Long Project loading times with HALion 5

To avoid long loading times with HALion 5, please open the Remote Control Editor for HALion 5 and use the function "Get Default Factory Layout".

Other

R-9512: Mac OS X only: some application windows may not appear as expected

Some application windows may not appear as expected under Mac OS X 10.9. Please click once on the running application icon in the Nuendo dock.

R-9576: Under OS X 10.9 the project view cannot be spanned across multiple displays by default

To re-enable proper spanning of the Project window, please deactivate the "Display have separate Spaces" option in the OS X "System Preferences" > "Mission Control".

R-12427: Mac OS X only: the task "Prevent App Nap" is not activated by default

"Prevent App Napp" is not activated by default after Nuendo has been installed on Mac OS X 10.9. This creates various issues related to background services such as EuCon. Please contact Avid about this issue. In the meantime please enable the "Prevent App Nap" option in the Mac OS X "Get Info"-Panel of the Avid EuControl application.

R-9576: Under OS X 10.9 the project view cannot be spanned across multiple displays by default

To re-enable proper spanning of the Project window, please deactivate the "Display have separate Spaces" option in the OS X "System Preferences" > "Mission Control".

SQ-16728: Using MediaBay with an OS user account name consisting only of capital letters

An OS user account name consisting only of capital letters may lead to issues such as being unable to create Track Presets. To avoid potential MediaBay problems, please do not use OS user account names consisting only of capital letters.

SQ-3982: MediaBay volume databases cannot be mounted on OS X

Volume databases cannot be mounted on OS X if the drive is formatted with NTFS, respectively volume databases cannot be mounted on PC Windows if the drive is formatted with HFS+. Please make sure to use a file system format which can be read and written on both platforms (for example, FAT-32, although it has a file size limitation of 4 GB) or consider

installing third-party software supporting the file system format.

R-11363: MixConsole window may appear with an extreme window size

This may happen if a project created with a language setting on one system is of opened on another system with a different language setting active in Cubase. To restore the MixConsole, open the MixConsole window, press and Hold the <ALT> key while opening the Functions menu, then select "Reset MixConsole Window.

R-10989: Mackie Control Universal and channel strip modules

When using the Mackie Control Universal, please note that channel strip modules cannot be bypassed individually, only the whole Channel Strip. There is currently no known workaround.

R-11344: Reopening a project

Opening then closing a project and opening the same project directly afterwards again may render the application unreliable. There is currently no workaround except loading another project in-between.

Steinberg hardware related issues

Please make sure to install the latest available driver for your Steinberg hardware to ensure full compatibility with version 7.5.

R-12108: Hardware Rack section for Steinberg UR/MR audio interfaces

If the Hardware Rack section for Steinberg UR/MR audio interfaces does not appear in the MixConsole, please make sure that your audio interface is not running in "class-compliant-mode" and is switched on before launching the application.